

Teacher's Note

- Technology is the application of practical or mechanical sciences to industry or commerce.
- Computer, clock, car, calculator and jack-in-the-box toy.
- Check student's technology items they wrote down.

Suggested Activities:

- ❖ Bring some old electrical appliances to school. Students can take these apart and observe what is on the inside. FOR SAFETY: Always cut off power cords. Take a look at the technology display at <http://www.teachingtreasures.com.au>
- ❖ Old components can be used to design and build an artwork. Let students use their imagination. Ask them to tell the class what their artwork represents. Students can work individually or as groups. Have a technology display when finished.
- ❖ Visit: <http://www.howstuffworks.com/>
- ❖ Visit: <http://www.ed.uce.ac.uk/crypt/>

Learning Area: T&E. **Strands:** TP, M. **Substrands:** TP1,2,3,4. M1,2.
Overarching: 1,2,3,4,5,6,7,10,11,12,13. **Linking Subjects:** Eng. & Arts.